



	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn 1	Set up continuous provision in your classroom: Computing through continuous provision	<b>Computing Systems and Networks</b> Improving Mouse Skills 1. Using the internet safely	<b>Computing Systems and Networks</b> What is a computer? 1. What happens when I post online?	<b>Computing Systems and Networks</b> Networks 1. Beliefs, opinions and facts on the internet	<b>Computing Systems and Networks</b> Microsoft Office 365: Collaborative Learning 1. What happens when I search online?	<b>Computing Systems and Networks</b> Search Engines 1. Online Protection	<b>Computing Systems and Networks</b> Bletchley Park (History of Computers) 1. Life online
Autumn 2	Opportunities in CP – Computing Systems and Networks Using a computer	<b>Programming</b> Algorithms Unplugged 2. Online emotions	<b>Programming</b> Algorithms and Debugging 2. How do I keep my things safe online?	<b>Programming</b> Scratch (Option 1) 2. Who should I ask?	<b>Programming</b> Further Coding with Snap (Option 1) 2. How do companies encourage us to buy online?	<b>Programming</b> Music (Option 1) 2. Online Communication	<b>Computing Systems and Networks</b> 2. Sharing Online
Spring 1	Opportunities in CP – Programming All about Instructions	<b>Skills Showcase</b> Rocket to the Moon 3. Always be kind and considerate	<b>Computing Systems and Networks</b> Word Processing 3. It's my choice	<b>Computing Systems and Networks</b> Microsoft Office 365: Emailing 3. When being online makes me upset	<b>Creating Media</b> Microsoft Office 365: Website Design 3. Fact opinion or belief	<b>Data Handling</b> Mars Rover 1 3. Online Reputation	<b>Programming</b> Intro to Python 3. Creating a positive online reputation
Spring 2	Opportunities in CP – Computing Systems and Networks Hardware	<b>Programming</b> Bee-Bots (Option 1) 4. Posting and sharing online	<b>Programming</b> Make Code 4. Is it true?	<b>Computing Systems and Networks</b> Journey Inside a Computer 4. Sharing information	<b>Skills Showcase</b> HTML 4. What is a bot?	<b>Programming</b> MICRO: BIT 4. Online Bullying	<b>Data Handling</b> Big Data 1 4. Capturing Evidence
Summer 1	Opportunities in CP – programming BeeBots to move	<b>Data Handling</b> Introduction to Data 5. How much time should we spend on technology?	<b>Creating Media</b> Stop Motion: Using Tablets	<b>Creating Media</b> Video Trailers Using iPad (Option 2) 5. Roles of social media platforms	<b>Programming</b> Computational Thinking (Option 1) 5. what is my #TechTimeable like?	<b>Creating Media</b> Stop Motion Studio (Option 1) 5. Online Health	<b>Data Handling</b> Big Data 2 5. Password Protection
Summer 2	Opportunities in CP – Data Handling Introduction to data	<b>Creating Media</b> Digital Imagery	<b>Data Handling</b> International Space Station	<b>Data Handling</b> Comparison Card databases	<b>Data Handling</b> Investigating Weather	<b>Skills Showcase</b> Mars Rover 2	<b>Skills Showcase</b> Inventing a Product 6. Think before you click